

Accelerating transducers

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30th of March, 2001

Friday afternoon's seminar, DoCS, U. of Chicago

Overview

- model checking and regular languages
- transducers
- iterating transducers
- conclusion

Model checking

- successful **verification** technique
- show that M has property φ :

$$M \models \varphi$$

- “**push-button**”
 - via **state exploration**
- ⇒ **state-space explosion** problem

Model checking (cont'd)

- specifically *nasty*¹ instance of too big state space: *infinite* many states
- reasons: infinite *data*, infinite control (e.g. *parameterized* systems), *time* . . .
- scores of approaches:
 - use your own brain (and your own time . . .): *theorem proving*
 - *abstraction*
 - *symbolic* techniques (many):

symbolic = don't explore states *one-by-one*, but represent *sets of states* “symbolically” and explore them *all at the same time*
- 3 questions:
 1. how to represent *infinite* sets of states
 2. how to represent the *reduction relation*?
 3. how to calculate the reachable states in a *finite* amount of time?

¹and quite common, for that matter

Regular model checking

- very successful finite description/symbolic representation of infinite “objects”:
regular languages

⇒ regular model checking (e.g., for parameterized systems $P_1 \parallel P_2 \parallel \dots$, (cf. [7][9][1][8]. . .):

represent

- local state as letters of an alphabet
- global states as linear arrangement of local ones = word

⇒ infinite sets of states = reg. language

⇒ computation step, i.e., non-det. change of language = transduction

Example

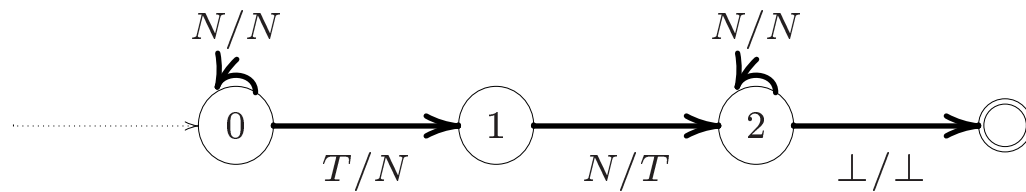
Example 1. [Token array] *“Parameterized” processes: each one either has the token or not (states T and N). Token can be passed between neighbors from left to right, initially, the token is owned by the left-most process.*

Initial configuration: TN^*

one step: $TN \rightarrow NT$

Example (cont'd)

- Effect of **one-step** reduction relation: **captured** by a **transducer**



- e.g.: $\mathcal{T}(NTNN) = \{NNTN\}$

$\Rightarrow$ exploit for symbolic **exploration**: $\mathcal{T}^n \circ \mathcal{A}$

$$\begin{aligned}
 &= \{t' \in \mathcal{T}^n(t) \mid \text{and } t \text{ accepted by } \mathcal{A}\} \\
 &= \{t' \mid t \xrightarrow{n} t', t \text{ accepted by } \mathcal{A}\}
 \end{aligned}$$

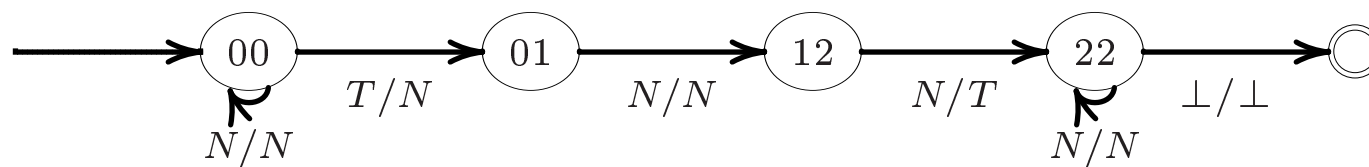
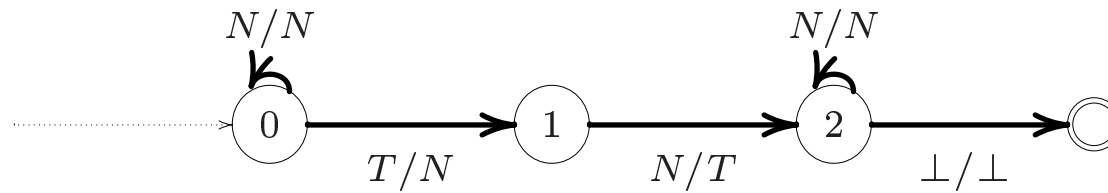
Goal: iterating transducers

- assuming that you know how to calculate $T_1 \circ T_2$ by a product construction: calculate $\mathcal{T}^*$ as fixpoint $\mu X. \mathcal{T} \circ (X \cup \mathcal{T}_{id})?$, but
 1. $\mathcal{T}^*$ may not be representable as **finite** transducer (e.g.: duplicating the number of letter a : $q_0 a(x) \rightarrow aaq_0(x)$)
 2. even if: calculating $\mu X. \mathcal{T} \circ (X \cup \mathcal{T}_{id})$ iteratively will in general

diverge

 following page

Example: first 2 iterations



A finite representation for $\mathcal{T}^*$?

- a sound **infinite** representation $\mathcal{T}^{<\omega}$ for $\mathcal{T}^*$ is straightforward (using Q^* as set of states)

$\Rightarrow$ for a **finite** representation: build a quotient $\mathcal{T}_{\cong}^{<\omega}$

$\Rightarrow$ remains:

1. What to take for $\cong$?

2. How to **compute** $\mathcal{T}_{\cong}^{<\omega}$?

Key observation for quotienting

Theorem 2. [Soundness] *given $F, P \subseteq Q^*$*

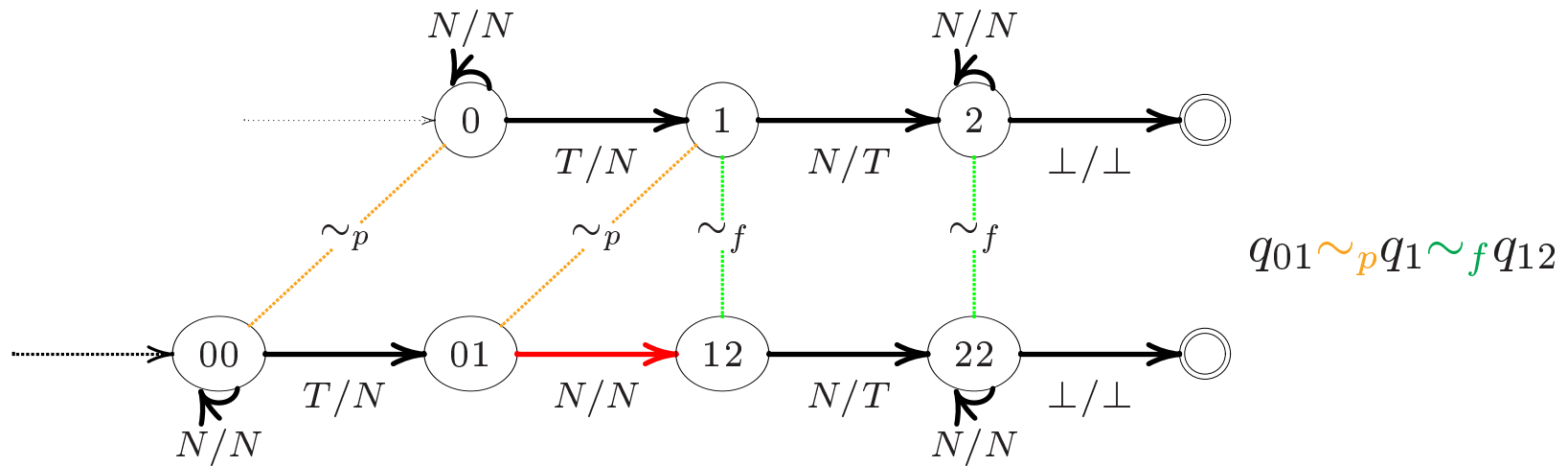
- F and P two *bisimulations* (*future* and *past*)
- F and P *swap*, meaning that

$$F; P = P; F$$

$\Rightarrow$

$$[\mathcal{T}^{<\omega}] = [\mathcal{T}_{/F;P}^{<\omega}]$$

Example, revisted



But still: how to compute $\mathcal{T}_{/F;P}^{<\omega}$?

$\mathcal{T}^{<\omega}$ is infinite! (for Q^* is)

- way out:

- calculate bisim's P and P on finite approximations $\mathcal{T}^{\leq n}$
- “extrapolate” to $\mathcal{T}^{<\omega}$

- How to extrapolate?

$\Rightarrow$ use rewriting theory, replace P and F by $\leftrightarrow_F^*$ and $\leftrightarrow_P^*$.

- bisimulations are congruences wrt. to the monoid Q^*
- extrapolate swapping condition (for instance): if $\leftrightarrow_P$ and $\leftrightarrow_F$ are confluent and swap, then so are $\leftrightarrow_P^*$ and $\leftrightarrow_F^*$.

$\Rightarrow$ bisimulations found in finite $\mathcal{T}^{\leq n}$ can be used to quotient $\mathcal{T}^{<\omega}$

Algorithm

```
input  $\mathcal{T} = (Q, Q_0, \Sigma, R)$ 
 $\mathcal{X} = \mathcal{T}_{id}$ ;
repeat
   $\mathcal{X} := (\mathcal{T} \circ \mathcal{X}) \cup \mathcal{T}_{id}$ ;
  determine bisimulations  $F$  and  $P$  on  $\mathcal{X}$  s.t.
     $\leftrightarrow_F$  and  $\leftrightarrow_P$  swap and each possess the diamond
    property ;
until  $\mathcal{X}_{/\equiv} \sim_f (\mathcal{T} \circ \mathcal{X}_{/\equiv}) \cup \mathcal{T}_{id}$ 
```

Example

- Rewrite system after 2 iterations:

00 $\rightarrow$ 0

01 $\rightarrow$ 1

12 $\rightarrow$ 1

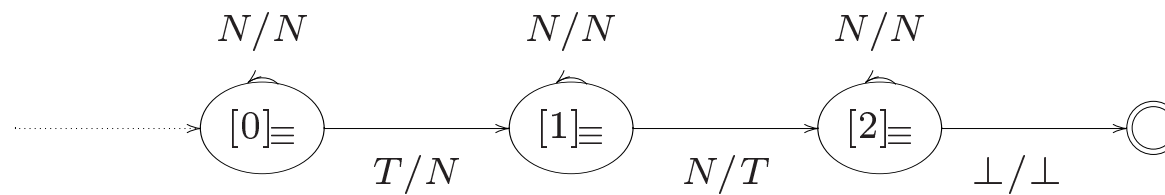
22 $\rightarrow$ 2

i.e.

$[0] = \{0, 00, \dots\},$

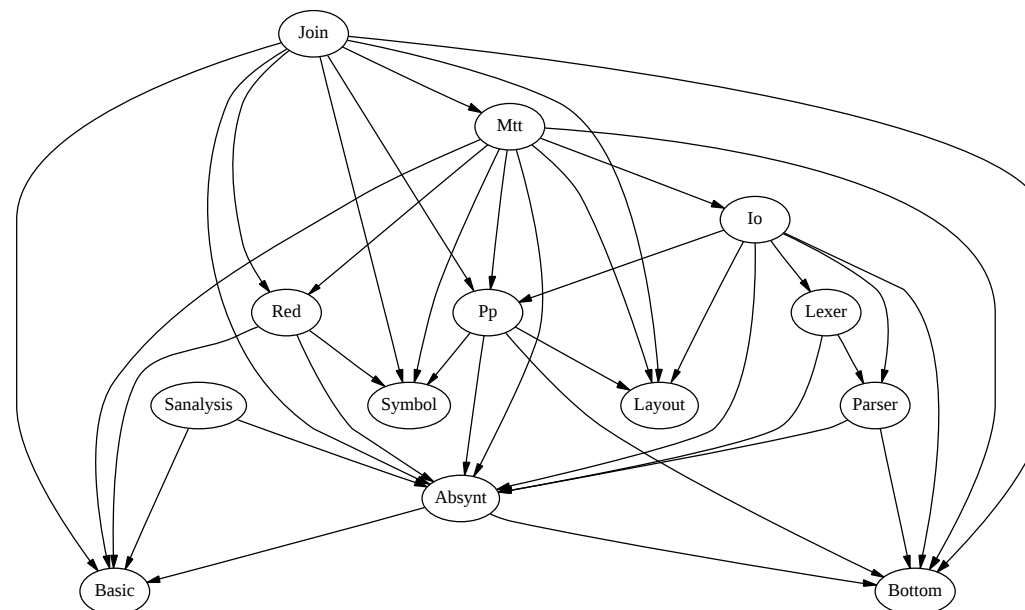
$[1] = \{1, 01, 001, \dots, 12, 122, \dots\},$

$[2] = \{2, 22, \dots\}.$



Implementation

- library of transducer-operations (iteration, composition, transduction)
- in *ocaml*
- efficiency: sufficient for small examples



Conclusion and further directions

- characterize iterable transducers, complexity?
- ϵ -transitions and weak bisimulation?
- Compare with
 - monadic string rewriting [3]
 - column-transducers of k -bounded depth [9]
- possible to specialize: $\mathcal{T}^{\leq n} \circ \mathcal{A}$. The construction carries over? Does one benefit from that?
- more complicated examples, dynamic process creation
- implementation: efficiency, various optimizations
- further into the jungle of tree transducers² . . .

²for tackling data, one needs trees not just words.

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