

# Dynamic Control

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November 1998

Plasmolen

# Overview

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1. Structure & services of dynamic control
2. Dynamic generic control
3. Association agents
4. MVC-agents
5. Handover indicator (at MT)

# Subentities

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- Dyn. generic control      Level of AP
- Association agent      Level of Association
- MVC-agent      Level of Connection
- Handover indicator (at MT)

# Address mapping

- two address levels: for associations and connections

⇒ hierarchical by ADG, AAA, and AMA

entity	main parameter	mapping
ADG	ATM-MT-addr.	↔ MAC-MT-addr.
AAA	MAC-MT-addr.	Conn. id ↔ MVC_Id
AMA	MVC_Id	—

Table 1: Address mapping in the AP

# Dynamic generic agent

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- general task: **dynamic association management**
- **One** instance per MAC-layer
- servicing **control layer's** association-related requests:
  - **association** request  $\Rightarrow$  new association agent
  - **deassociation** request  $\Rightarrow$  killing of association agent
  - **relay** of further signals to and from the right AA
- managing **MAC-layer** addresses for associations
- **relay** of special association-agent **MPDUs** (**meta-signalling** for association set-up)

## Dynamic agent (cont'd)

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- no peer-to-peer MPDU's
- at AP
  - MPDUMTAP\_Association
  - AP\_Deassociation\_req/AP\_Deassociate
  - MT\_Deassociated
  - MT\_Lost
- at MT: even simpler:
  - initializing MHI & MAA
  - Relay of deassociation request

# Association agent

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General task: management of **single associations**

- **static** creation of **control** VCs
- **dynamic** creation of **data** VCs
- **address mapping**: Connection Ids  $\longleftrightarrow$  MVC\_Ids.
- **relay** of certain signals (**meta-signalling**)
- important **data**
  - **mapping** of ATM-layer Connection Ids to MVC-instance
  - **address** of MT at ATM- and MAC-level
  - AP-address at MAC-level
  - other configuration data

## Association set-up: 4-way handshake

- MT **associated** with an AP (at most one), means:
  - MT **synchronized**
  - 3 **control MVC-agent** peers running
  - common **MT-MAC-layer** address
- **Association setup**: MT-initiated 4 way handshake:

MPDU	effect	remark
1. <i>Association</i>	MTgets MAC-address	new AAA via <b>contention</b>
2. <i>Addr_Allocate</i>		via <b>broadcast</b>
3. <i>Addr_Received</i>		
4. <i>Association_Ack</i>	“associated”	

- **timeouts** between the steps (2 at MT, 1 at AP)
- 3 types: Power-on, forward-HO, backward-HO



# Deassociation

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Deassociation: inverse to association

- confirmed deassociation service to the control layer, different at AP/MT
- part of the handover-manoeuvre  $\Rightarrow$  three forms of control-layer requested deassociation:
  - forward handover
  - backward handover
  - closing of MAC
- besides that: also partially established associations can be deassociated (see later)

## Control-layer deassociation at MT

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- part of the larger scenario of **backward** handover
- situation: MT is **associated**<sup>1</sup>
- simple, non-acknowledged peer-to-peer protocol: just a **notification** to AAA
- **effect**:
  1. **notify** the AAA-peer
  2. **kill** the MMAs except the **control** instances
  3. **confirm** deassociation to control
- Note: **control-layer** requested deassociation for **AP** with **different** meaning (see next foil)

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<sup>1</sup>more precisely: **re-associated** after radio scan

# Terminating an AAA

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- Kill-signal from ADG
- 3 reasons:
  - MAC-layer shut-down request from control-layer<sup>2</sup>
  - deassociation request from the control-layer<sup>3</sup>
  - loss of MT<sup>4</sup>
- effect: end of AAA, after
  1. notification of MAA-peer
  2. killing of all concerned MVC-agents<sup>5</sup>

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<sup>2</sup>Close\_MAC\_req/AP\_Deassociate

<sup>3</sup>AP\_Deassociation\_req

<sup>4</sup>from AIA

<sup>5</sup>Mascara's control AMA lives a tick longer. cf. also MT-deassociation

## Aborting partially established associations

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- Besides deassociation of a fully established association: aborting a **partially established** association possible
- **partial** association: somewhere between the **1st** and the **4th** handshake
- **reasons**:
  1. **Control-layer** request
  2. **timeout** or association-agent **internal** problems
  3. request from **peer**
- reaction: **Undo** all steps performed so far:
  - if an MVC-agent has been instantiated: **kill** it
  - if an address has been assigned: **revoke** it
  - if your peer already knows about the process of association: **tell** him that it fails (and he will also deassociate)

# Handover

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# Controlling connections

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- static creation of control MVC-agents
- dynamic creation of MVC-agents upon user-request
- relay of signals, i.e., address mapping

## Connection opening & reopening

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- 3 confirmed sub-services to the control-layer
  - (re)-opening: at MT
  - reservation: at AP
  - switching: at AP
- AP-initiated opening vs. MT-initiated opening (similar for reopening)
- Coordination at AA-level: MT-initiated 2-way handshake, no timeout<sup>6</sup>
- addressing: MT-generated-MVC\_Id wins
- task of the association agent:
  - creation of the MVC-agents
  - AP: generation of MVC\_Id

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<sup>6</sup>But: see also AMA/MAA-behavior

## Connection opening: AMA

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- as at AA-level: 3 **contributions**: reservation, switching, and opening (activation-MPDU)

<i>idle</i>	no request yet
<i>reserved</i>	<b>reserved</b> , but not <b>switched</b> (Cf. timer Timer_VC_Switch at AP).
<i>pending</i>	<b>“activated”</b> , but not yet <b>reserved</b> the connection. (Cf. timer Timer_VC_ConnectionPending at AP).
<i>switched</i>	<b>switched</b> (and reserved) but not <b>activated</b> it. (Cf. timer Timer_VC_Activation at MT).
<i>active</i>	<b>all</b> signals arrived



# MVC-agents

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- responsible for **single connections**
- distinguished by their **MVC\_Id**,<sup>7</sup> unique per association
- 3 **control** MVC-agent pairs with reserved MVC\_Ids
- no **broadcast-MVC-agent**

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<sup>7</sup>MAA-generated. MVC\_Ids are the MAC-layer analogues to ATM-layer **connection identifier**.

# Handover indicator

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- MHI at MT only
  - task: monitor the current association, initiate a handover,<sup>8</sup> if need be
- ⇒
- periodic collection of relevant information<sup>9</sup>, and
  - reactive to alarm signals, i.e.,
    - \* frame-desynchronization: from MPX
    - \* failed return from incommunicado: from MTC
- attentive in MT's associated state, but pausing during incommunicado and handover<sup>10</sup>
  - when handover has been initiated by MHI: association will happen; when completed, MHI-timer will start again

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<sup>8</sup>backward in general, forward in case of alarm

<sup>9</sup>Timer Timer\_Update\_HOParm

<sup>10</sup>p. 104: Timer unset?

## MT-target cell vs. handover indicator

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- **MT target cell**: collects information about the **radio environment** = all APs
- interaction MHI $\longleftrightarrow$  MTC:
  - MTC **suspends** and wakes-up MHI (**normal** behavior = incommunicado period)
  - MHI **orders** MTC to find a new AP<sup>11</sup> (in forward and backward handover)

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<sup>11</sup>Get\_Target\_AP

## MHI: backward handover

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- periodically collect relevant data:<sup>12</sup>
  - radio-link quality + cell-errors + MPDU-errors
- decide about the
  - need of handover, but
  - not the AP-candidate<sup>13</sup>
- if handover is needed
  1. unset the timer
  2. instruct the MTC to find some AP; if this succeeds,<sup>14</sup>
  3. inform the control layer

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<sup>12</sup>from the entities MEF, MPR, GDL respectively

<sup>13</sup>MTC will choose

<sup>14</sup>and if not??

## MHI: forward handover

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- role of MHI in forward handover:
  - accepts signal **AP\_Lost** (i.e. no decision by MHI)
  - stop the MHI-timer
  - inform concerned entities to take appropriate urgent measures
    1. control layer: indication<sup>15</sup>
    2. MAA: AP\_Lost<sup>16</sup>
    3. MTC: instruct the MTC to find some AP

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<sup>15</sup>MT\_AssociationLost\_ind

<sup>16</sup>MT will switch on broadcast