Programming-in-the-many: SLIME*: checks*

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Offered functionality

- well-formed checking
  - sfc non-null
  - initial step contained in the set of steps.
  - all steps and transitions are non-null.
  - no step occurs twice (by name)
  - no transition has a non-existing step as source or target (by name)
  - no transition has at the same time more that one source and more than one target.
- type checking

Design

- Implemented as Visitor-pattern to the abstract syntax
- consists of
  - `absynt.Visitor` contains the visitor interfaces for each clause of the abstract syntax as inner classes
  - each class honors an `accept`-method [a]
- visitors hidden from the check-clients
- pros/cons:
  - extensible
  - separation of concerns, clean
  - higher static safety
  - slower

[a] Slight oo-hack (overriding) done to cater for additional absynt-classes cur-

Visitor interfaces, types clause

as inner class of `absynt.Visitors`:

```
  public interface IType{
//    public Object forDoubleType() throws Exception;
     public Object forIntType() throws Exception;
     public Object forBoolType() throws Exception;
     public Object forUndefType() throws Exception;
     public Object forUnitType() throws Exception;
  }
```

Visitor: abstract syntax

```
public abstract class Type extends Absynt implements Serializable {
  public Object accept (Visitors.IType ask) throws Exception
 { throw new Exception("This␣type␣does␣not␣accept␣visititors␣(yet).");}

 public abstract boolean equals (Type t);
```

Visitors: abstract syntax (2)

```
public class BoolType extends Type implements Serializable {

  /**
     visitor acceptor
  */
  public Object accept (Visitors.IType ask) throws Exception {
    return ask.forBoolType();
  }

  public boolean equals (Type t) {
    return (t instanceof BoolType);
  }
```

Visitor: client

```
class ExprV implements Visitors.IExpr{
  public Object forB_Expr(Expr l, int o, Expr r) throws CheckException {
        // binary expressions
        try {
           Type t_l = (Type)(l.accept(this));
           Type t_r = (Type)(r.accept(this));
           if ((o == Expr.LEQ) | (o == Expr.GEQ) | (o == Expr.LESS) | (o == Expr.GR
              if ((t_l instanceof IntType) && (t_r instanceof IntType))
                 return new BoolType();
              else throw new TypeMismatch();
```