

Construction of Linear Invariants

An integer variable y is called **linear** if the modification of variable y in each statement has the form $y' = y + c$ for some constant c (possibly 0).

We are looking for invariants of the form

$$\underbrace{\sum_{i=1}^r a_i \cdot y_i}_{\text{Body}} + \underbrace{\sum_{\ell \in \mathcal{L}} b_\ell \cdot \text{at_}\ell}_{\text{Compensation Expression}} = \underbrace{K}_{\text{Right Constant}},$$

where y_1, \dots, y_r are linear variables, a_i, b_j , and K are integer constants.

For a linear variable y and statement $\ell : S$, we define the **increment** $\Delta(y, \ell) = c$ if the execution of statement S adds the constant c to y .

For a location predicate l_j and statement $\ell_i : S$, we define

$$\Delta(\text{at_}l_j, \ell_i) = \begin{cases} +1 & i = j - 1 \\ -1 & i = j \\ 0 & i \notin \{j, j - 1\} \end{cases}$$

For an expression E and a sequence of consecutive statements $\ell_i : S_i; \dots; \ell_j : S_j$, we define the **accumulated increment**

$$\Delta(E, \ell_{i..j}) = \Delta(E, \ell_i) + \dots + \Delta(E, \ell_j)$$

Linear Invariants Continued

To simplify the presentation, assume that each process has the following structure

$$P_j :: \ell_0 : \text{loop forever do } [\ell_1 : S_1; \dots; \ell_k : S_k]$$

and that there are no nested loops or conditional statements.

Then, for an expression E , we define the **process-accumulated increment** to be $\Delta(E, P_j) = \Delta(E, \ell_{0..k})$.

Necessary Conditions

Assume that

$$\sum_{i=1}^r a_i \cdot y_i + \sum_{\ell \in \mathcal{L}} b_\ell \cdot at_\ell = K$$

is an invariant of a program consisting of the parallel processes P_1, \dots, P_n . Applying $\Delta(\cdot, P_j)$ to both sides of this equality, we obtain

$$\sum_{i=1}^r a_i \cdot \Delta(y_i, P_j) + \sum_{\ell \in \mathcal{L}} b_\ell \cdot \Delta(at_\ell, P_j) = 0$$

We show now that $\Delta(at_\ell, P_j) = 0$ for all ℓ_i and P_j . If $\ell_i \notin \mathcal{L}_j$, then no statement in P_j can modify ℓ_i . If $\ell_i \in \mathcal{L}_j$, then $\Delta(at_\ell, P_j)$ sums together $\Delta(at_\ell, \ell_{i-1}) = +1$ and $\Delta(at_\ell, \ell_i) = -1$, yielding 0.

We conclude that the coefficients a_i must satisfy the equations

$$\sum_{i=1}^r a_i \cdot \Delta(y_i, P_j) = 0$$

for every $j = 1, \dots, n$.

Computing the Bodies

Solve and find a **basis** of independent solution to the set of linear equations

$$\sum_{i=1}^r a_i \cdot \Delta(y_i, P_j) = 0.$$

Any such solution provides a possible body.

Example: Mutual Exclusion with Two Semaphores

Consider program TWO-SEM:

y_1, y_2 : **natural initially** $y_1 = 1, y_2 = 0$

$$\left[\begin{array}{l} \ell_0 : \text{loop forever do} \\ \left[\begin{array}{l} \ell_1 : \text{Non-critical} \\ \ell_2 : \text{request } y_1 \\ \ell_3 : \text{Critical} \\ \ell_4 : \text{release } y_2 \end{array} \right] \end{array} \right] \parallel \left[\begin{array}{l} m_0 : \text{loop forever do} \\ \left[\begin{array}{l} m_1 : \text{Non-critical} \\ m_2 : \text{request } y_2 \\ m_3 : \text{Critical} \\ m_4 : \text{release } y_1 \end{array} \right] \end{array} \right]$$

This program has the linear variables y_1, y_2 . Their process-accumulated increments $\Delta(y_i, P_j)$ are given by

	y_1	y_2
P_1	-1	+1
P_2	+1	-1

This gives rise to the following set of equations:

$$\begin{array}{rcl} -a_1 & +a_2 & = 0 \\ a_1 & -a_2 & = 0 \end{array}$$

whose solution basis can be given by $a_1 = a_2 = 1$. Thus, any linear invariant for this program will be of the form

$$y_1 + y_2 + \dots = K$$

Computing the Compensation Expressions

Let ℓ_i^j be a location within process P_j . Assuming that we have already computed a body $B = \sum_{i=1}^r a_i \cdot y_i$, then the coefficient b_i is given by

$$b_i = -\Delta(B, \ell_{0..i-1}^j)$$

Going back to program TWO-SEM with the body $B = y_1 + y_2$, we compute the accumulated increments $\Delta(y_1 + y_2, \ell_{0..i-1}^j)$ as follows:

	$\Delta(y_1 + y_2, \ell_{0..i-1})$	$\Delta(y_1 + y_2, m_{0..i-1})$
$i = 1$	0	0
$i = 2$	0	0
$i = 3$	-1	-1
$i = 4$	-1	-1

It follows that

$$\begin{array}{l} b(\ell_0) = b(m_0) = b(\ell_1) = b(m_1) = b(\ell_2) = b(m_2) = 0 \\ b(\ell_3) = b(m_3) = b(\ell_4) = b(m_4) = 1 \end{array}$$

Thus, the left-hand side of the linear invariant for program TWO-SEM has the form

$$y_1 + y_2 + at_{-}\ell_{3,4} + at_{-}m_{3,4}$$

Computing the Right-Hand-Side Constant

Assume that the initial values of the linear variables y_1, \dots, y_r are given, respectively, by η_1, \dots, η_r . Then, the right-hand-side constant K is given by

$$K = \sum_{i=1}^r a_i \cdot \eta_i$$

Thus, for program TWO-SEM, the full linear invariant is given by

$$y_1 + y_2 + at_l_{3,4} + at_m_{3,4} = 1$$

since the initial values are $\eta_1 = 1$ and $\eta_2 = 0$. This together with the obvious invariants $y_1 \geq 0$ and $y_2 \geq 0$ are sufficient in order to establish mutual exclusion.

Example: Producer-Consumer

Consider the following program PROD-CONS:

```

local  $r, ne, nf$  : natural where  $r = 1, ne = N, nf = 0$ 
L : list of natural where  $L = ()$ 

Prod :: [
  local  $x$  : natural
   $l_0$  : loop forever do
    [
       $l_1$  : Produce  $x$ 
       $l_2$  : request  $ne$ 
       $l_3$  : request  $r$ 
       $l_4$  :  $L := L \circ x$ 
       $l_5$  : release  $r$ 
       $l_6$  : release  $nf$ 
    ]
] || Cons :: [
  local  $y$  : natural
   $m_0$  : loop forever do
    [
       $m_1$  : request  $nf$ 
       $m_2$  : request  $r$ 
       $m_3$  :  $(y, L) := (hd(L), tl(L))$ 
       $m_4$  : release  $r$ 
       $m_5$  : release  $ne$ 
       $m_6$  : Consume  $y$ 
    ]
]

```

Process *Prod* produces values and moves them to process *Cons* for consumption. The values are transferred via the buffer L . We wish to guarantee that the size of the buffer never exceeds the constant N . For that purpose, we maintain the semaphore ne which counts the number of empty slots within L and the semaphore nf which maintains the number of occupied slots within L . Formally, the requirements are

- φ_1 : $\neg(at_l_4 \wedge at_m_3)$ Locations l_4 and m_3 are exclusive.
- φ_2 : $at_l_4 \rightarrow |L| < N$ Never attempt to add a value to a **full** buffer.
- φ_3 : $at_m_3 \rightarrow |L| > 0$ Never attempt to dequeue an **empty** buffer.

Computing Linear Invariants for PROD-CONS

As linear variables we take $\{r, ne, nf, |L|\}$. The process-accumulated increments for these four variables are given by

	$v = r$	$v = ne$	$v = nf$	$v = L $
$\Delta(v, P_1)$	0	-1	+1	+1
$\Delta(v, P_2)$	0	+1	-1	-1

This gives rise to the following set of equations:

$$\begin{aligned} 0 \cdot a_r - a_{ne} + a_{nf} + a_{|L|} &= 0 \\ 0 \cdot a_r + a_{ne} - a_{nf} - a_{|L|} &= 0 \end{aligned}$$

Since we have 4 variables and 1 independent equation, there is a solution basis containing 3 independent solutions. These can be given as

	a_r	a_{ne}	a_{nf}	$a_{ L }$
\vec{a}_1	1	0	0	0
\vec{a}_2	0	1	0	1
\vec{a}_3	0	0	-1	1

Leading to the bodies:

$$\begin{aligned} B_1 &: r \\ B_2 &: ne + |L| \\ B_3 &: -nf + |L| \end{aligned}$$

Computation Continued

To determine the coefficients b_ℓ , we compute the accumulated increments $\Delta(B_i, \ell_{0..j-1})$ and $\Delta(B_i, \ell_{0..j-1})$ as follows:

	$j : 2$	$j : 3$	$j : 4$	$j : 5$	$j : 6$
$\Delta(B_1, \ell_{0..j-1})$	0	0	-1	-1	0
$\Delta(B_2, \ell_{0..j-1})$	0	-1	-1	0	0
$\Delta(B_3, \ell_{0..j-1})$	0	0	0	1	1

	$j : 2$	$j : 3$	$j : 4$	$j : 5$	$j : 6$
$\Delta(B_1, m_{0..j-1})$	0	-1	-1	0	0
$\Delta(B_2, m_{0..j-1})$	0	0	-1	-1	0
$\Delta(B_3, m_{0..j-1})$	1	1	0	0	0

After computing the right-hand-constants, we conclude with the following three invariants:

$$\begin{aligned} I_1 &: r + at_l_{4,5} + at_m_{3,4} &= 1 \\ I_2 &: ne + |L| + at_l_{3,4} + at_m_{4,5} &= N \\ I_3 &: -nf + |L| - at_l_{5,6} - at_m_{2,3} &= 0 \end{aligned}$$

Drawing Conclusions

The three obtained linear invariants

$$\begin{aligned} I_1: r + at_{l_{4,5}} + at_{m_{3,4}} &= 1 \\ I_2: ne + |L| + at_{l_{3,4}} + at_{m_{4,5}} &= N \\ I_3: -nf + |L| - at_{l_{5,6}} - at_{m_{2,3}} &= 0 \end{aligned}$$

imply the main safety properties of program PROD-CONS.

- Property $\varphi_1: \neg(at_{l_4} \wedge at_{m_3})$ follows from I_1 , because $at_{l_4} = at_{m_3} = 1$ implies $r = -1$ which is impossible.

- From I_2 , we obtain

$$|L| = N - ne - at_{l_{3,4}} - at_{m_{4,5}} \leq N - at_{l_4}$$

which implies $\varphi_2: at_{l_4} \rightarrow |L| < N$ since, when $at_{l_4} = 1$, $|L| \leq N - 1$.

- From I_3 , we obtain

$$|L| = nf + at_{l_{5,6}} + at_{m_{2,3}} \geq at_{m_3}$$

which implies $\varphi_3: at_{m_3} \rightarrow |L| > 0$ since, when $at_{m_3} = 1$, $|L| \geq 1$.

Proving Liveness Properties

The main liveness property we will be interested in is specified by the response formula

$$p \Rightarrow \diamond q$$

claiming that every p is eventually followed by a q .

Rule ABS-CHAIN

For justice requirements J_1, \dots, J_m ,
and assertions $p, q = h_0, h_1, \dots, h_m$

$$\text{C1. } p \Rightarrow \bigvee_{j=0}^m h_j$$

For $i = 1, \dots, m$

$$\text{C2. } h_i \wedge \rho \Rightarrow (h'_i \wedge \neg J_i) \vee \bigvee_{j < i} h'_j$$

$$p \Rightarrow \diamond q$$

Soundness of Rule ABS-CHAIN

Claim 5. Rule ABS-CHAIN is sound for proving the response property $p \Rightarrow \diamond q$.

Proof Assume that the premises of rule ABS-CHAIN are valid. Let $\sigma : s_0, s_1, \dots$ be a computation of \mathcal{D} and let p hold at position j . We have to show that there exists a position $k \geq j$ such that q holds at position k .

Assume to the contrary, that no position beyond j satisfies q . By premise C1, state s_j must satisfy h_i , for some $i \geq 0$. Since q never holds beyond j , we must have $i > 0$. Let us denote by i_j the index $i > 0$ such that h_i holds at state s_j . By premise C2, the successor state s_{j+1} must also satisfy h_i , for some i , $0 \leq i \leq i_j$. Denote this index by i_{j+1} . By argument similar to the above, $i_{j+1} > 0$. In this way we proceed to establish an infinite sequence of indices $i_j \geq i_{j+1} \geq \dots$ where, for each $k \geq j$, $i_k > 0$ and $s_k \models h_{i_k}$. Since this is an infinite non-increasing sequence, there must exist an index n , such that $i_n = i_{n+1} = \dots$.

By premise C2, we can have $i_k = i_{k+1}$ only if $s_{k+1} \models \neg J_{i_k}$. Thus, justice requirement J_{i_n} is never satisfied beyond position n . It follows that σ is not a computation, contrary to our original assumption.

We conclude that there must exist a position $k \geq j$ satisfying q . \blacksquare

Rule CHAIN for Programs

For the case that the considered FDS is derived from a program, it is possible to present a concrete version of rule CHAIN which utilizes the fact that all justice requirements are derived from transitions (statements). Recall that, in such a system, any justice requirement is the negation of an enabling condition of some transition. In the following, we denote the enabling condition of transition t_i by $En(t_i)$.

Rule CHAIN For just transitions t_1, \dots, t_m , and assertions $p, q = h_0, h_1, \dots, h_m$	
C1.	$p \Rightarrow \bigvee_{j=0}^m h_j$
For $i = 1, \dots, m$	
C2.	$h_i \wedge \rho_t \Rightarrow \bigvee_{j \leq i} h'_j$ For every $t \neq t_i$
C3.	$h_i \wedge \rho_{t_i} \Rightarrow \bigvee_{j < i} h'_j$
C4.	$h_i \Rightarrow En(t_i)$
$p \Rightarrow \diamond q$	

It can be shown that rule CHAIN is a special case of rule ABS-CHAIN.

Apply to BAKERY-2

$$P_1 :: \left[\begin{array}{l} \text{local } y_1, y_2 : \text{natural initially } y_1 = y_2 = 0 \\ l_0 : \text{loop forever do} \\ l_1 : \text{Non-Critical} \\ l_2 : y_1 := y_2 + 1 \\ l_3 : \text{await } y_2 = 0 \vee y_1 < y_2 \\ l_4 : \text{Critical} \\ l_5 : y_1 := 0 \end{array} \right] \parallel P_2 :: \left[\begin{array}{l} m_0 : \text{loop forever do} \\ m_1 : \text{Non-Critical} \\ m_2 : y_2 := y_1 + 1 \\ m_3 : \text{await } y_1 = 0 \vee y_2 \leq y_1 \\ m_4 : \text{Critical} \\ m_5 : y_2 := 0 \end{array} \right]$$

The desired response properties for program BAKERY-2 are individual accessibility for the two processes

$$\begin{aligned} \psi_1 & : at_l_2 \Rightarrow \diamond at_l_4, \\ \psi_2 & : at_m_2 \Rightarrow \diamond at_m_4 \end{aligned}$$

Let us present a heuristic by which we can systematically derive the auxiliary constructs required by rule CHAIN, in order to prove property ψ_1 . Thus, we consider the case that $p = at_l_2$ and $q = at_l_4$.

Identifying t_1 and h_1

Recalling that the condition $f \wedge \rho_t \rightarrow g$ can be rewritten as $f \rightarrow pre(t, g)$, we can summarize premises C2–C4 for the case $i = 1$ into the single implication

$$Imp(h_0) : h \rightarrow \neg h_0 \wedge En(t) \wedge pre(t, h_0) \wedge \bigwedge_{\tau \neq t} pre(\tau, h \vee h_0)$$

where we take $h_0 = q = at_l_4$. The conjunct $\neg h_0$ has been added in order to guarantee that all the h_i 's will be exclusive.

$Imp(h_0)$ can be viewed as an inequality with the unknown h . For a given t , we can try to solve such an inequality by forming the iteration sequence

$$\begin{aligned} \psi_0 & = \neg h_0 \wedge En(t) \wedge pre(t, h_0), \\ \psi_1 & = \psi_0 \wedge \bigwedge_{\tau \neq t} pre(\tau, \psi_0 \vee h_0), \\ \psi_2 & = \psi_1 \wedge \bigwedge_{\tau \neq t} pre(\tau, \psi_1 \vee h_0), \\ & \dots \end{aligned}$$

until it converges.

Computation of h_1 Continued

Let us form the recommended iteration sequence for the case that $h_0 = at_l_4$ and $t = l_3$. We obtain

$$\begin{aligned} \psi_0 &= \underbrace{\pi_1 = 3 \wedge (y_2 = 0 \vee y_1 < y_2)}_{En(l_3)} \wedge \underbrace{En(l_3) \rightarrow at_l_4[\pi_1 \mapsto 4]}_{pre(l_3, at_l_4)} \\ &= at_l_3 \wedge (y_2 = 0 \vee y_1 < y_2) \end{aligned}$$

In principle, we should now compute $\psi_1 = \psi_0 \wedge \bigwedge_{\tau \neq l_3} pre(\tau, \psi_0 \vee h_0)$. However, since we can show that every transition different from l_3 preserves ψ_0 , this computation will produce an assertion equivalent to ψ_0 . Thus, the iteration sequence converges in a single step, and produce $t_1 = l_3$ and

$$h_1: at_l_3 \wedge (y_2 = 0 \vee y_1 < y_2)$$

Why did we choose $t = l_3$?

We can try different transitions. However, the computation shows that $\neg h_0 \wedge En(t) \wedge pre(t, h_0)$ for any $t \neq l_3$ yields 0 (the empty assertion). Therefore, $t_1 = l_3$ is the only helpful transition which yields a non-trivial h_1 .

Proceeding to t_2 and h_2

Once we identified h_2 , the search for h_2 can be based on a solution of the implication $Imp(h_0 \vee h_1)$ for an appropriately chosen $t = t_2$. Repeating the specified procedure, we end up computing the following sequence of h_i and t_i :

i	t_i	h_i
0	–	at_l_4
1	l_3	$at_l_3 \wedge (y_2 = 0 \vee y_1 < y_2)$
2	m_5	$at_l_3 \wedge at_m_5$
3	m_4	$at_l_3 \wedge at_m_4$
4	m_3	$at_l_3 \wedge at_m_3 \wedge (y_1 = 0 \vee y_2 \leq y_1)$
5	l_2	at_l_2

In the computation of this table, we made free use of the relevant invariants which correlate the values of y_1 and y_2 to the locations of the processes, i.e.

$$\square (y_1 = 0 \leftrightarrow at_l_{0..2}) \quad \text{and} \quad \square (y_2 = 0 \leftrightarrow at_m_{0..2})$$