

The Eventual Predecessor Predicate Transformer

The immediate predecessor transformer $\rho \diamond \psi$ can be iterated to yield the **eventual predecessor** transformer:

$$\rho^* \diamond \psi = \psi \vee \rho \diamond \psi \vee \rho \diamond (\rho \diamond \psi) \vee \rho \diamond (\rho \diamond (\rho \diamond \psi)) \vee \dots$$

Obviously, $\rho^* \diamond \psi$ characterizes all the states from which it is possible to reach a ψ -state by 0 or more ρ -steps.

A state s is called **feasible** if it initiates a fair run.

Let \mathcal{D} be an **FDS**. We denote by \mathcal{D}_T the **FDS** obtained from \mathcal{D} by replacing the initial condition by the trivial assertion T (**true**). The state-transition graph $G_{\mathcal{D}_T}$ represents all the possible \mathcal{D} -states, including some which are not reachable by \mathcal{D} .

A Symbolic Algorithm for Model Checking Response

Algorithm SET-FEASIBLE (\mathcal{D}) : **assertion** — Calculate the set of \mathcal{D}_T -states initiating a fair \mathcal{D} -run, using **symbolic operations**

```

    new, old : assertion
1.  old := 0
2.  new := 1
3.  while (new  $\neq$  old) do
    begin
4.    old := new
5.    new := new  $\wedge$  ( $\rho_{\mathcal{D}} \diamond$  new)
    — — Only retain states which have a successor within new
6.    for each  $J \in \mathcal{J}$  do
7.      new := (new  $\wedge$   $\rho_{\mathcal{D}}$ ) $^*$   $\diamond$  (new  $\wedge$  J)
    — — Only retain states with a new-path leading to a J-state
8.    for each  $(p, q) \in \mathcal{C}$  do
9.      new :=  $\left[ \begin{array}{l} \text{new} \wedge \neg p \\ \vee \text{ (new} \wedge \rho_{\mathcal{D}})^* \diamond \text{ (new} \wedge q) \end{array} \right]$ 
    — — Retain states violating p or having a new-path leading to a q-stat
    end
10. return ( $\rho_{\mathcal{D}}^* \diamond$  new)

```

Correctness of the Algorithm

Claim 5. *Algorithm SET-FEASIBLE terminates, with state s satisfying SET-FEASIBLE(\mathcal{D}) iff there exists a $G_{\mathcal{D}_T}$ -path leading from s to a fair subgraph of $G_{\mathcal{D}_T}$.*

The proof is partitioned into three parts:

1. The Algorithm terminates: We define an ordering relation on assertions by letting

$$p \preceq q \iff \|p\| \subseteq \|q\|.$$

Denote by new_i^j the assertion which is the (symbolic) value of variable new at the j th visit to line i (before executing line i).

Since all operations applied to variable new are of the form $new \wedge E$ or a disjunction of such expressions, it is easy to see that lines 5, 7, and 9 only remove states from new . Therefore, we have that $new_3^{j+1} \preceq new_3^j = old_3^{j+1}$ for all $j = 1, 2, \dots$.

Since $G_{\mathcal{D}_T}$ is finite, the algorithm must terminate.

Correctness of the Algorithm: Completeness

Next, we prove that Algorithm SET-FEASIBLE is complete. Namely, if S is a fair subgraph of $G_{\mathcal{D}_T}$ and s is a state leading to S , then $s \in \|\text{SET-FEASIBLE}(\mathcal{D})\|$.

To do so, we show that $S \subseteq \|new_{10}\|$ from which the claim of completeness follows.

The above inclusion follows by induction on the number of steps performed by the algorithm, where the induction basis is provided by

$$S \subseteq G_{\mathcal{D}_T} = \|1\| = \|new_3^1\|,$$

and the induction step is supported by the fact that, due to S being a fair subgraph, $S \subseteq \|new\|$ implies the following:

$$\begin{aligned} S &\subseteq \|new \wedge (\rho_{\mathcal{D}} \diamond new)\| \\ S &\subseteq \|(new \wedge \rho_{\mathcal{D}})^* \diamond (new \wedge J)\| && \text{For every } J \in \mathcal{J} \\ S &\subseteq \left\| \bigvee \begin{array}{l} new \wedge \neg p \\ (new \wedge \rho_{\mathcal{D}})^* \diamond (new \wedge q) \end{array} \right\| && \text{For every } (p, q) \in \mathcal{C} \end{aligned}$$

Algorithm Correctness: Soundness

Finally, we show that the algorithm is sound. Namely, if $s \in \text{SET-FEASIBLE}(\mathcal{D})$ then there exists S , a fair subgraph of $G_{\mathcal{D}_T}$, and a path leading from s to S .

When the algorithm terminates, we know that

- P1. Every $s \in \text{new}_{10}$ has a successor $s' \in \text{new}_{10}$.
- P2. Every $s \in \text{new}_{10}$ initiates a new_{10} -path leading to a J -state, for every $J \in \mathcal{J}$.
- P3. Every $s \in \text{new}_{10}$ initiates a new_{10} -path leading to a q -state or satisfies $\neg p$, for every $(p, q) \in \mathcal{C}$.

Assume that $s \in \text{SET-FEASIBLE}(\mathcal{D})$. Line 10 implies that s is connected by a path π to a new_{10} -state. Repeat the following successive extensions of π ad-infinitum, denoting the last state of π by s_ℓ :

1. Extend π by a new_{10} -successor of s_ℓ , guaranteed by P1.
2. For every $J \in \mathcal{J}$, extend π by a new_{10} -path leading to a J -state, guaranteed by P2.
3. For every $(p, q) \in \mathcal{C}$, if there exists a new_{10} -path π' connecting s_ℓ to a q -state, then extend π by π' . Otherwise, do not extend π . When done, go back to 1..

Can show that $S = \text{Inf}(\pi)$ is an s -reachable fair subgraph.

Relation to Previous Work

- Model checking of LTL with full fairness was proposed first in [LP85] and independently in [EL85]. The algorithms were applied to explicit state elaboration of the state-space, and relied on the construction of an LTL tableau and its composition with the system. Can be interpreted also as algorithms for checking the emptiness of a Street Automaton [LP85], [VW86].
- [LP85] also contained fix-point expressions for the calculation of $E_f G r$ under weak fairness. These were later implemented in most symbolic model checkers, e.g., [BCMDH92].
- Efficient symbolic model checking of LTL has been proposed in [CGH94], based on the construction of additional modules, serving as LTL testers. Only weak fairness was considered. Our approach improves on [CGH94] in the direct treatment of compassion and not relying on a reduction into CTL.
- All previous treatments of compassion suggested adding it as an antecedent to the LTL property we wish to verify.

Model Checking Response Properties

We denote by $\mathcal{D}_{\neg q}$ the FDS obtained from FDS \mathcal{D} by replacing the transition relation $\rho_{\mathcal{D}}$ by the transition relation

$$\rho_{\neg q} : \quad \neg q \wedge \rho_{\mathcal{D}} \wedge \neg q'$$

this transition relation connects state s with state \tilde{s} iff \tilde{s} is a \mathcal{D} -successor of s , and neither state satisfies q .

Algorithm SMC-RESP (\mathcal{D}, p, q) : **assertion** — Check that FDS \mathcal{D} satisfies $p \rightsquigarrow q$, using symbolic operations

$\text{cycles}, \text{pending}$: **assertion**

1. $\text{cycles} := \text{SET-FEASIBLE}(\mathcal{D}_{\neg q})$
— — Compute all states initiating a fair $\neg q$ -run.
2. $\text{pending} := p \wedge \text{cycles}$
— — All p -states initiating a fair $\neg q$ -run.
3. **return** $\Theta_{\mathcal{D}} \wedge (\rho_{\mathcal{D}}^* \diamond \text{pending})$
— — All initial states leading to p -states initiating a fair $\neg q$ -run.

Claim 6. *Algorithm* SMC-RESP returns a *vacuous* (unsatisfiable, = 0) assertion iff \mathcal{D} satisfies $p \rightsquigarrow q$.

Model Checking Accessibility

Accessibility for process P_1 of MUX-SEM can be specified by the response property

$$T_1 \rightsquigarrow C_1$$

Invoking SET-FEASIBLE(MUX-SEM- C_1), we get:

$$\begin{aligned} \text{next}_3^1 : & \quad 1 \\ \text{next}_3^2 : & \quad \neg C_1 = N_1 \vee T_1 \\ \text{next}_3^3 : & \quad N_1 \vee (T_1 \wedge y = 0) \\ \text{next}_3^4 = \text{next}_{10} : & \quad N_1 \vee (T_1 \wedge y = 0 \wedge \neg C_2) \end{aligned}$$

Computing pending , we get $\text{pending} = T_1 \wedge y = 0 \wedge \neg C_2$.

Intersecting with the reachable states, we get 0 (false).

We conclude that MUX-SEM has the property of **accessibility**.

The TLV System

Recall the schematic presentation of the SMC-INV algorithm:

Algorithm SMC-INV (\mathcal{D}, p) : **assertion** — Check that FDS \mathcal{D} satisfies $Inv(p)$, using symbolic operations

```

    new, old : assertion
1.  old := 0
2.  new := ¬p
3.  while (new ≠ old) do
    begin
4.    old := new
5.    new := new ∨ (ρℳ ◊ new)
    end
6.  return Θℳ ∧ new

```

Programming it in TLV-BASIC

```

Func smc-inv(p);
  Local old := 1;
  Local new := 0;
  While (!(old = new))
    Let old := new;
    Let new := old | pred(total,old);
    If (new & _i)
      Let old := new;
    End -- If
  End -- end while
  Return new & _i;
End -- Func smc-inv(p);

```

A Response MC Algorithm which Provides Counter-Examples

Algorithm SMC-RESP (\mathcal{D}, p, q) — Model Check $p \rightsquigarrow q$ providing counter-examples

```

    cycles, rpend : assertion
    cycles := SET-FEASIBLE(ℳ¬q) — — All states initiating a fair ¬q-run
    rpend := p ∧ cycles ∧ (Θℳ ◊ ρℳ*) — — All reachable pending states
    if rpend = 0 then [print "Property is Valid"; return]
    print "Property is Invalid. Counter-Example Follows"
    R := cycles ∧ ρℳ ∧ cycles' — — Restrict to transitions within cycles
    (position, psize) := (1, 0)
    gpath(Θℳ, rpend, ρℳ, prefix, psize) — — A path from Θℳ to rpend
    s := prefix[psize] — — The closest reachable pending state
    while (s ◊ R*) ∧ ¬(R* ◊ s) ≠ 0 do
      s := sat((s ◊ R*) ∧ ¬(R* ◊ s)) — — Search for a terminal MSCS
    gpath(prefix[psize], s, R, prefix, psize) — — Extend path to s
    print "Prefix of Counter-Example:"
    array_print(prefix, psize - 1, position) — — Print ctr-example prefix
    (psize, period[1], period[2]) := (2, s, sat(s ◊ R)) — — Init. period
    for each J ∈ ℐ do
      gpath(period[psize], J, R, period, psize) — — Visit next justice set
    for each (p, q) ∈ ℭ do
      if (period[psize] ◊ R*) ∧ q ≠ 0 then
        gpath(period[psize], q, R, period, psize) — — Visit next compassion
      gpath(period[psize], s, R, period, psize) — — Close cycle
    print "Repeating Period"
    array_print(period, psize - 1, position) — — Print ctr-example period

```

Tlv-Basic Implementation of gpath

```

Proc ngpath(source, destination, R, &arr, &asize);
  Local new := destination;
  Local old := 0;    Local pos := 1;  Let bpath[1] := new;
  While (!(old = new))
    Let old := new;
    If (null(new & source))
      Let new := old | pred(R,old);
      If (!(old = new))
        Let pos := pos + 1;
        Let bpath[pos] := new & !old;
      End -- If (!(old = new))
    End -- If (null(new & source))
  End -- While (!(old = new))
  If (new & source)
    If (asize = 0)
      Let asize := asize + 1;
      Let arr[asize] := sat(new & source);
    End -- If (asize = 0)
    While (pos)
      Let pos := pos - 1;
      If (pos)
        Let arr[asize+1] := sat(succ(R,arr[asize]) & bpath[pos]);
        Let asize := asize + 1;
      End -- If (pos)
    End -- While (pos)
  End -- If (new & source)
End -- Proc ngpath(source, destination, R, &arr);

```

Illustrate

