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Thema: Subtyping and minimal typing

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Abgabe:

Aufgabe 1 (Typing/subtyping) We had a long discussion to make sense out of the subtyping for object updates, especially the (sub-)typing for the calculus of Section 7 and 8 of [1]. Think of the *typing* rule for update, i.e., the rule from Section 7.2 (p. 81), before we introduced subtyping:

 $A = \{\dots l_j : B_j \dots\} \qquad j \in 1, \dots, n$ $\underbrace{E \vdash a : A \qquad E, x : A \vdash b : B_j}_{E \vdash a.l_j := \varsigma(x : A)b : A} \text{VALUPDATE}$

Would it be ok if we replaced this this by the following rule (which is no longer a pure typing rule):

$$A = \{\dots l_j : B_j \dots\} \qquad j \in 1, \dots, n$$
$$\underbrace{E \vdash a : \mathbf{A}' \quad \mathbf{A}' \leq \mathbf{A} \qquad E, x : \mathbf{A}' \vdash b : B_j}_{E \vdash a.l_j := \varsigma(x : \mathbf{A})b : \mathbf{A}'} \text{VALUPDATE}'$$

Before answering that: Think about what criterion you use for "ok-ness".

Aufgabe 2 (Minimal typing) This is a similar exercise. This time consider the rule for update on page 96:

$$A = \{\dots l_j : B_j \dots\} \qquad j \in 1, \dots, n$$
$$E \vdash a : A' \qquad \vdash A' \leq A \qquad E, x : A \vdash_{min} b : B'_j \qquad \vdash B'_j \leq B_j$$
$$E \vdash_{min} a.l := \varsigma(x : A) : A$$
VALMINUPDATE

Would it be ok to use the following rule instead? Before answering that: Think again about what criterion you use for "ok-ness". Consider also a possible connection with Exercise 1.

 $A = \{ \dots l_j : B_j \dots \} \qquad j \in 1, \dots, n$ $E \vdash a : A' \qquad \vdash A' \leq A \qquad E, x : A' \vdash_{min} b : B_j \qquad \vdash B'_j \leq B_j$ $E \vdash_{min} a.l := \varsigma(x : A') : A'$ VALMINUPDATE'

Aufgabe 3 (Minimal typing) Let us relax the type system a little. From a practical point of view, static, strong typing is a desirable property to have; sometimes, however, it is considered burdensome to require from the user to explicitly annotate all variables with their types, when introduced. Some users prefer to *leave out* the type annotation (or at least some of the annotation), relying on the type analysis to figure out which type(s) are meant. This is known as *type inference* or *type reconstruction*. Being more relaxed in this respect may also render the system more flexible in the sense that more programs are accepted as well-typed.

So let's do this, i.e., we allow to leave out the explicit mention of the type of a ς -binder, i.e., methods can be written as follows:

$$\{\ldots l = \varsigma(x)b\ldots\}$$

What happens with minimal typing? Is this a good way of making the language more flexible/user-friendly?

Literatur

[1] Martín Abadi and Luca Cardelli. A Theory of Objects. Monographs in Computer Science. Springer, 1996.